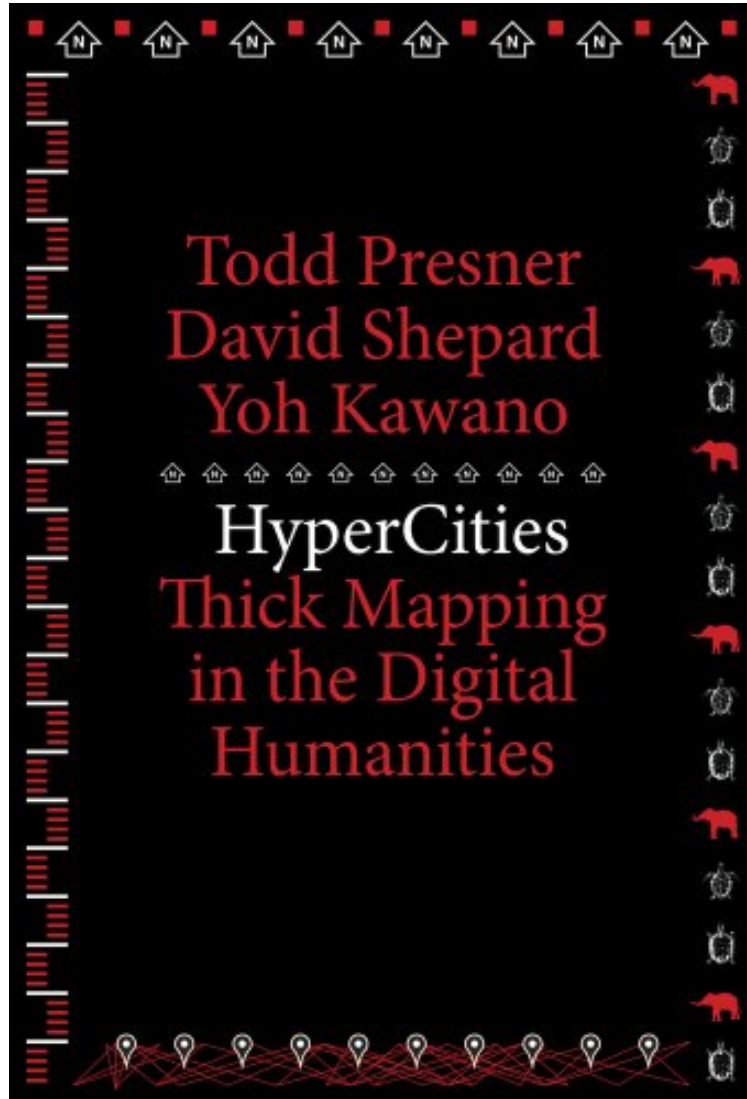


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HyperCities: Thick Mapping in the Digital Humanities (metaLABprojects)

Todd Presner, David Shepard, Yoh Kawano
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Todd Presner, David Shepard, Yoh Kawano : HyperCities: Thick Mapping in the Digital Humanities (metaLABprojects) before purchasing it in order to gage whether or not it would be worth my time, and all praised HyperCities: Thick Mapping in the Digital Humanities (metaLABprojects):

0 of 0 people found the following review helpful. Five StarsBy CustomerBeautifully written account of one of the most sophisticated Digital Humanities projects ever done, inspiring!

The prefix "hyper" refers to multiplicity and abundance. More than a physical space, a hypercity is a real city overlaid with information networks that document the past, catalyze the present, and project future possibilities. Hypercities are always under construction. Todd Presner, David Shepard, and Yoh Kawano put digital humanities theory into practice to chart the proliferating cultural records of places around the world. A digital platform transmogrified into a book, it explains the ambitious online project of the same name that maps the historical layers of city spaces in an interactive, hypermedia environment. The authors examine the media archaeology of Google Earth and the cultural-historical meaning of map projections, and explore recent events the "Arab Spring" and the Fukushima nuclear power plant disaster through social media mapping that incorporates data visualizations, photographic documents, and Twitter streams. A collaboratively authored and designed work, *HyperCities* includes a "ghost map" of downtown Los Angeles, polyvocal memory maps of LA's historic Filipinotown, avatar-based explorations of ancient Rome, and hour-by-hour mappings of the Tehran election protests of 2009. Not a book about maps in the literal sense, *HyperCities* describes thick mapping: the humanist project of participating and listening that transforms mapping into an ethical undertaking. Ultimately, the digital humanities do not consist merely of computer-based methods for analyzing information. They are a means of integrating scholarship with the world of lived experience, making sense of the past in the layered spaces of the present for the sake of the open future.

A provocative overview and theoretical explication of thick mapping projects that show enormous potential for complex, multilayered, multidimensional explorations of urban areas. *HyperCities* is an important book that makes signal contributions to the digital humanities. (Matthew K. Gold, Associate Professor of English and Digital Humanities, Graduate Center, City University of New York) From the Author Visit the website for the *HyperCities* book: [//thebook.hypercities.com](http://thebook.hypercities.com) About the Author Todd Presner is Professor of Germanic Languages, Comparative Literature, and Digital Humanities at the University of California, Los Angeles. David Shepard is Lead Academic Programmer at the Center for Digital Humanities at the University of California, Los Angeles. Yoh Kawano is Campus GIS Coordinator at the Institute for Digital Research and Education and lecturer in the Luskin School of Public Affairs at the University of California, Los Angeles.